

YEAR 8 KNOWLEDGE ORGANISERS



RATIO & PROPORTION...

Ratio

What do I need to be able to do?

- Understand ratio
- Ratio problems (whole given)
- Ratio problems (part given)
- Ratio problems (difference given)
- Simplify ratios
- Express ratios in the form $1:n$ and $n:1$ (E)
- Compare ratios and fractions
- Solve problems with ratio

Keywords

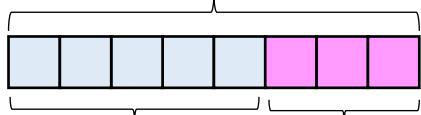
Tier 2:

- Ratio:** a statement of how two numbers compare
- Equal Parts:** all parts in the same proportion, or a whole shared equally
- Proportion:** a statement that links two ratios
- Order:** to place a number in a determined sequence
- Part:** a section of a whole
- Equivalent:** of equal value
- Factors:** integers that multiply together to get the original value
- Scale:** the comparison of something drawn to its actual size

Representing a ratio

"For every 5 boys there are 3 girls"

This is the "whole" – boys and girls together



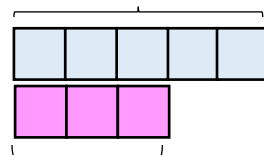
This represents the 5 boys

This represents the 3 girls

5:3

This represents the 5 boys

Double Number Line



This is the "whole" – boys and girls together

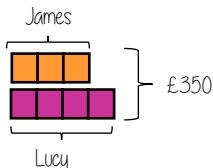
This represents the 3 girls

Sharing a whole into a given ratio

James and Lucy share £350 in the ratio 3:4.
Work out how much each person earns

Model the Question

James: Lucy
3:4



£350 ÷ 7 = £50

□ = one part
= £50

Find the value of one part

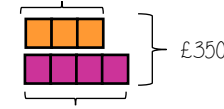
Whole: £350
7 parts to share between
(3 James, 4 Lucy)

Put back into the question

James: Lucy

(x 50) 3:4 (x 50)
→ £150:£200 ←

James = 3 x £50 = £150



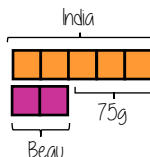
Lucy = 4 x £50 = £200

Sharing in a ratio given a difference

India and Beau share some popcorn in the ratio of 5:2
If India has 75g more popcorn than Beau, what was the original quantity?

Model the Question

India: Beau
5:2



Find the value of one part

Difference: 75g

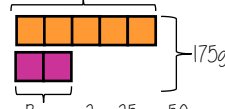
75g ÷ 3 = 25g

□ = one part
= 25g

Put back into the question

India: Beau
(x 25) 5:2 (x 25)
→ 125g:50g ←

India = 5 x 25g = 125g



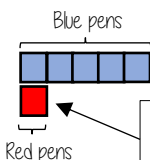
Beau = 2 x 25g = 50g

Finding a value given 1:n (or n:1)

Inside a box are blue and red pens in the ratio 5:1
If there are 10 red pens how many blue pens are there?

Model the Question

Blue: Red
5:1



□ = one part
= 10 pens

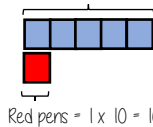
One unit
= 10 pens

Put back into the question

Blue: Red

(x 10) 5:1 (x 10)
→ 50:10 ←

Blue pens = 5 x 10 = 50 pens



Red pens = 1 x 10 = 10 pens

There are 50 Blue Pens

Simplifying a ratio

Cancel down the ratio to its lowest form

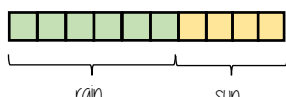
Find the biggest common factor that goes into all parts of the ratio
For 6 and 4 the biggest factor (number that multiplies into them is 2)

"For every 6 days of rain there are 4 days of sun"

6:4

÷ by 2 ↓

3:2



rain

sun



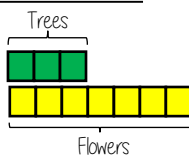
"For every 3 days of rain there are 2 days of sun"

Ratio as a fraction



Trees: Flowers

3:7



Flowers

There are 3 parts for trees

Fraction of trees

Number of parts in group
Total number of parts

3
10

Tree parts 3 + Flower parts 7 = 10

Ratio 1:n (or n:1)

This is asking you to cancel down until the part indicated represents 1

Show the ratio 4:20 in the ratio of 1:n

The question states that this part has to be 1 unit. Therefore Divide by 4

4:20
↓
1:5

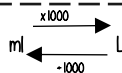
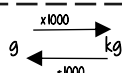
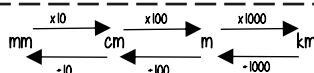
This side has to be divided by 4 too – to keep in proportion

H the n part does not have to be an integer for this type of question

Units are important:

When using a ratio – all parts should be in the same units

Useful Conversions



RATIO & PROPORTION... Proportion & scale

What do I need to be able to do?

- Direct proportion
- Conversion graphs
- Convert between currencies
- Direct proportion graphs
- Similar shapes
- Convert metric units
- Scale diagrams
- Interpret maps using scale and ratios

Keywords

Tier 2:

Proportion: a statement that links two ratios

Variable: a part that the value can be changed

Axes: horizontal and vertical lines that a graph is plotted around

Approximation: an estimate for a value

Scale Factor: the multiple that increases/ decreases a shape in size

Currency: the system of money used in a particular country

Conversion: the process of changing one variable to another

Scale: the comparison of something drawn to its actual size.

Direct Proportion

As one variable changes the other changes at the same rate.



4 cans of pop = £2.40

$\times 0.5$
4 cans of pop = £2.40
 $\times 3$
12 cans of pop = £7.20

This multiplier is the same in the same way that this would be for ratio

This is a multiplicative change

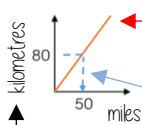
4 cans of pop = £2.40

12 cans of pop = £7.20

Sometimes this is easiest if you work out how much one unit is worth first
e.g. 1 can of pop = £0.60

Conversion Graphs

Compare two variables



Labelling of both axes is vital

This is always a straight line because as one variable increases so does the other at the same rate

To make conversions between units you need to find the point to compare — then find the associated point by using your graph

Using a ruler helps for accuracy

Showing your conversion lines help as a "check" for solutions

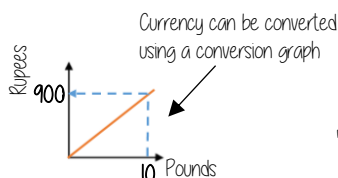
Conversion between currencies



£1 = 90 Rupees

Currency is directly proportional

For every £1 I have 90 Rupees



Currency can be converted using a conversion graph

Convert 630 Rupees into Pounds

$\times 10$
£1 = 90 Rupees
 $\times 10$
£10 = 900 Rupees
 $\times 7$
£7 = 630 Rupees
 $\times 7$
630 ÷ 90 = 7

Ratio between similar shapes



Angles in similar shapes do not change
e.g. if a triangle gets bigger the angles can not go above 180°

The two rectangles are similar.



Corresponding sides

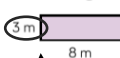
$\times 4$
3m : 4.5m
 $\times 4$
1m : 1.5m

$\times 8$
8m : 12m
 $\times 8$
1m : 1.5m

Note
Simplify to the same ratio

Understand Scale Factor

The two rectangles are similar.



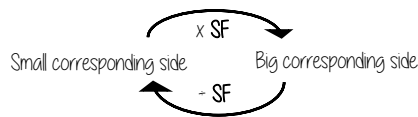
$$3 \times 15 = 4.5$$

This is a multiplicative change.

Use corresponding sides to calculate a scale factor

Scale factor can also be calculated by:

Bigger corresponding side
Smaller corresponding side



Draw and interpret scale diagrams

A picture of a car is drawn with a scale of 1:30

For every 1cm on my image is 30cm in real life

The car image is 10cm

Image : Real life
1cm : 30cm
 $\times 10$
10cm : 300cm

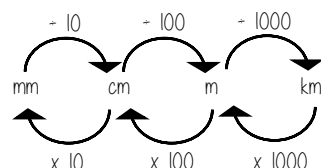


The car in real life is 210cm

Image : Real life
1cm : 30cm
 $\times 7$
7cm : 210cm



Interpret maps with scale factors



1 cm : 250 m

Ratios need to be in the same units

1 cm : 250m

1 cm : 25000cm

$$250 \times 100 = 25000$$

For every 1cm on my map is 25000cm in real life



NUMBER...

Algebraic manipulation

What do I need to be able to do?

- Form algebraic expressions
- Identify and use formulae, expressions, identities and equations
- Simplify expressions
- Use directed number with algebra
- Substitution with directed number
- Expand a single bracket
- Factorise into a single bracket
- Expand single brackets and simplify
- Expand double brackets (E)
- Factorise quadratic expressions (E)

Keywords

Tier 2:

Variable: a symbol for a number we don't know yet

Expression: numbers, symbols and operators grouped together to show the value of something

Identity: An equation where both sides have variables that cause the same answer includes $\equiv$

Substitute: replace one variable with a number or new variable

Equivalent: something of equal value

Coefficient: a number used to multiply a variable

Equation: a statement that the values of two mathematical expressions are equal (indicated by the sign =)

Formula: A mathematical relationship/ rule given in symbols

Tier 3:

Highest Common Factor (HCF): the biggest factor (or number that multiplies to give a term)

Using letters to represent numbers

$5 + 5 + 5$	$y + y + y$	$20 - h$
3×5	$y \times 4$	$\frac{20}{h}$
5×3	$4 \times y$	$\frac{20}{h}$
	$4y$	$\uparrow$
Addition and multiplication can be done in any order Commutative calculations	4 lots of 'y'	20 shared into 'h' number of groups

Substitution into expressions

$4y \leftarrow 4 \text{ lots of 'y'}$

If $y = 7$ this means the expression is asking for 4 'lots of' 7

4×7 OR $7 + 7 + 7 + 7$ OR $7 \times 4 = 28$

eg: $y - 2 = 7 - 2 = 5$

$2(x + 3)$ Put the expression into a function machine

INPUT $\rightarrow$ $+3$ $\rightarrow$ $\times 2$ $\rightarrow$ OUTPUT

If $x = 10$ $10 + 3 = 13 \dots 13 \times 2 = 26$

Expand double brackets

$2(x + 2) \equiv 2x + 4$

Algebra tiles can represent a binomial expansion
Has two terms

$(x + 3)(x + 3) \equiv x^2 + 6x + 9$

This is a quadratic. It has four terms which simplified to three terms

The order of the brackets has no impact on the outcome
eg $(x + 3)(3 + x)$

Collecting like terms $\equiv$ symbol

The $\equiv$ symbol means equivalent to
It is used to identify equivalent expressions

Collecting like terms

Only like terms can be combined

$4x + 5b - 2x + 10b$

$(4x) + (5b) - (2x) + (10b)$

$2x + 15b$

Common misconceptions

$$2x + 3x^2 + 4x \equiv 6x + 3x^2$$

Although they both have the x variable x^2 and x terms are un-like terms so cannot be collected

Factorising Quadratics

When a quadratic expression is in the form $x^2 + bx + c$ find the two numbers that add to give b and multiply to give c

$$x^2 + 7x + 10 = (x + 5)(x + 2)$$

(because 5 and 2 add to give 7 and multiply to give 10)

Algebra tiles

x^2 x 1

Positive values

Expand single brackets

$3(2x + 4)$

Different representations of $3(2x + 4) = 6x + 12$

$6x + 12$

$6x + 12$

$6x + 12$

Factorise into a single bracket

$8x + 4$

$2x + 1$

Try and make this the highest common factor

The two values multiply together (also the area) of the rectangle

$$8x + 4 \equiv 4(2x + 1)$$

Note:

$$8x + 4 \equiv 2(4x + 2)$$

This is factorised but the HCF has not been used

Directed numbers

$++ \rightarrow +$ eg $a = -5$ and $b = 2$

$-- \rightarrow +$ $a^2 = a \times a = -5 \times -5 = 25$

$+- \rightarrow -$ $b + a = 2 + -5 = -3$

$-+ \rightarrow -$

Brackets around negative substitutions helps remove calculation errors

$$2a - b = 2 \times 5 - (-4) = 10 + 4 = 14$$

ALGEBRA...

Coordinates & graphs

What do I need to be able to do?

- Coordinates in all four quadrants
- Lines parallel to the axes
- Table of values
- Recognise and use the line $y=x$
- Lines of the form $y=mx$
- Link $y=mx$ to direct proportion (E)
- Introduce gradient ($y=mx$)
- Lines with a negative gradient
- Lines of the form $y=x+c$
- Lines of the form $y=mx+c$
- Find the midpoint of a line segment (E)
- Solve problems with coordinates and graphs (E)
- Quadratic graphs (E)

Keywords

Tier 2:

Quadrant: four quarters of the coordinate plane.

Coordinate: a set of values that show an exact position

Horizontal: a straight line from left to right (parallel to the x axis)

Vertical: a straight line from top to bottom (parallel to the y axis)

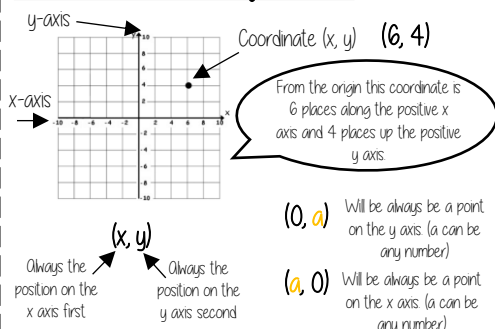
Origin: (0,0) on a graph. The point the two axes cross

Parallel: Lines that never meet

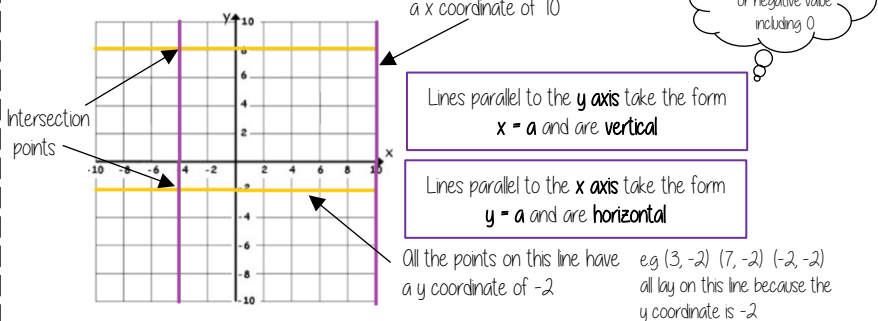
Gradient: The steepness of a line

Intercept: Where lines cross

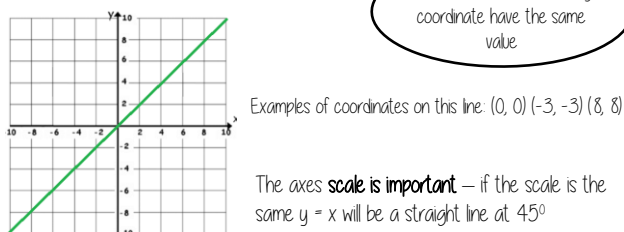
Coordinates in four quadrants



Lines parallel to the axes

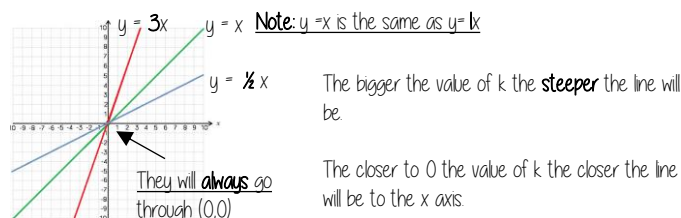


Recognise and use the line $y=x$

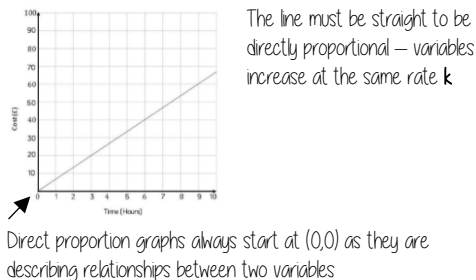


Recognise and use the lines $y=mx$

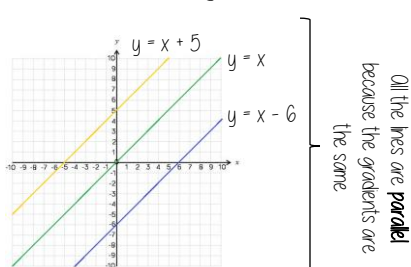
The value of k changes the steepness of the line



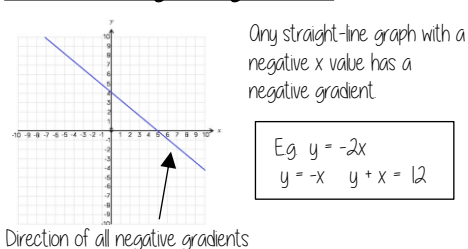
Direct Proportion using $y=kx$



Lines in the form $y = x + a$



Lines with negative gradients

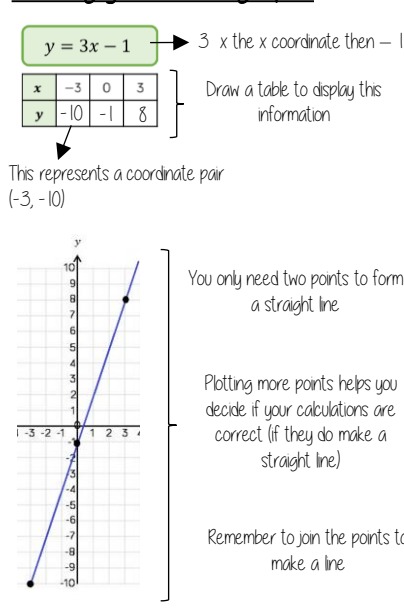


This is the line $y=x$ when the y and x coordinate are the same

This shows the translation of that line e.g. $y = x + 5$ is the line $y=x$ moved 5 places up the graph

5 has been added to each of the x coordinates

Plotting $y = mx + c$ graphs



NUMBER...

Multiply and Divide Fractions

What do I need to be able to do?

- Multiply a fraction by an integer
- Multiply fractions
- Understand reciprocals
- Divide a fraction by an integer
- Divide an integer by a fraction
- Divide a fraction by a unit fraction
- Divide fractions
- Multiply and divide mixed numbers
- Multiply and divide algebraic fractions (E)

Keywords

Tier 2:

Whole: a positive number including zero without any decimal or fractional parts.

Dividend: the amount you want to divide up.

Divisor: the number that divides another number.

Quotient: the answer after we divide one number by another. e.g. dividend ÷ divisor = quotient

Reciprocal: a pair of numbers that multiply together to give 1

Tier 3:

Numerator: the number above the line on a fraction. The top number. Represents how many parts are taken

Denominator: the number below the line on a fraction. The number represent the total number of parts.

Unit Fraction: a fraction where the numerator is one and denominator a positive integer.

Non-unit Fraction: a fraction where the numerator is larger than one.

Commutative: an operation is commutative if changing the order does not change the result.



Representing a fraction

Numerator

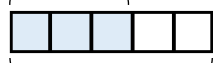
Denominator

Number of parts represented

Numerator

$$\frac{3}{5}$$

Number of parts to make up the whole
Denominator



ALL PARTS of a fraction are of equal size

Repeated addition = multiplication by an integer

$$4 \times \frac{2}{5} \longrightarrow \frac{2}{5} + \frac{2}{5} + \frac{2}{5} + \frac{2}{5}$$

Integer
(Whole number)

Each part
represents $\frac{1}{5}$



How many parts are shaded?
What each part represents

$$= \frac{8}{5}$$

$$= 1 \frac{3}{5}$$

$$\frac{2}{5} + \frac{2}{5} + \frac{2}{5} + \frac{2}{5}$$



Each whole is split into the same number of parts as the denominator

Revisit

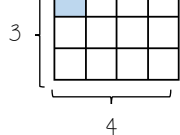
When adding fractions with the same denominator = add the numerators

Multiplying unit fractions

$$\frac{1}{4} \times \frac{1}{3} = \frac{1}{12}$$

Parts shaded

Modelled:



Total number of
parts in the diagram

Multiplying non-unit fractions

Shade in 3
parts

Repeat it
on this
many rows

$$\frac{3}{4} \times \frac{2}{3}$$

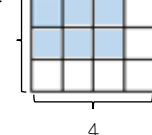
This many columns

This many rows

$$\frac{3}{4} \times \frac{2}{3} = \frac{6}{12}$$

Parts shaded

Modelled:



Total number of
parts in the diagram

Quick Multiplying and Cancelling down

$$\frac{1}{3} \times \frac{4}{9} = \frac{4}{27}$$

The 3 and the 9 have a common factor and can be simplified

Quick Solving

Multiply the numerators

Multiply the denominators

$$\frac{1 \times 4}{5 \times 3} = \frac{4}{15}$$

The reciprocal

When you multiply a number by its reciprocal the answer is always 1

$$3 \times \frac{1}{3} = 1$$

$$\frac{1}{3} + \frac{1}{3} + \frac{1}{3} = 1$$

The reciprocal of 3 is $\frac{1}{3}$ and vice versa

Reciprocals for division

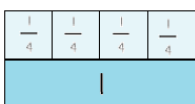
eg

$$5 \div \frac{1}{4} = 20$$

$$5 \times 4 = 20$$

Multiplying by a reciprocal gives the same outcome

Dividing an integer by a unit fraction



$$1 \div \frac{1}{4} = 4$$

'There are 4 quarters in 1 whole.
Therefore, there are 20 quarters in 5 wholes'

How many quarters are in 1?

$$5 \div \frac{1}{4} = 20$$

Dividing any fractions

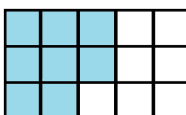
Remember to use reciprocals

$$\frac{2}{5} \div \frac{3}{4}$$

$$\frac{2}{5} \times \frac{4}{3}$$

Multiplying by a reciprocal gives the same outcome

Represented



$$= \frac{8}{15}$$

GEOMETRY...

Symmetry and reflection

What do I need to be able to do?

- Line symmetry
- Rotational symmetry
- Reflect a shape in a horizontal or vertical line
- Reflect a shape in a diagonal line
- Reflect a shape given equation of a line (E)
- Describe a reflection (E)

Keywords

Tier 2:

Mirror line: a line that passes through the centre of a shape with a mirror image on either side of the line

Line of symmetry: same definition as the mirror line

Reflect: mapping of one object from one position to another of equal distance from a given line.

Rotate: a rotation is a circular movement

Vertex: a point where two or more-line segments meet

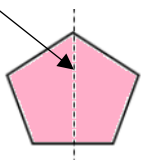
Perpendicular: lines that cross at 90°

Horizontal: a straight line from left to right (parallel to the x axis)

Vertical: a straight line from top to bottom (parallel to the y axis)

Lines of symmetry

Mirror line (line of reflection)



Shapes can have more than one line of symmetry...
This regular polygon (a regular pentagon has 5 lines of symmetry)



Rhombus

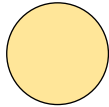
two lines of symmetry

Parallelogram

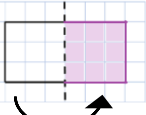
No lines of symmetry



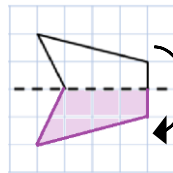
A circle has an infinite amount of lines of symmetry



Reflect horizontally/ vertically (1)



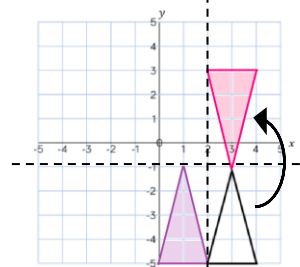
Reflection in a vertical line



Reflection in a horizontal line

Note: a reflection doubles the area of the original shape

Reflection on an axis grid

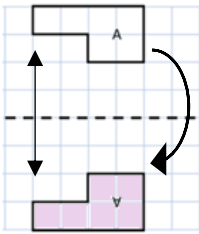


Reflection in the line $x=2$

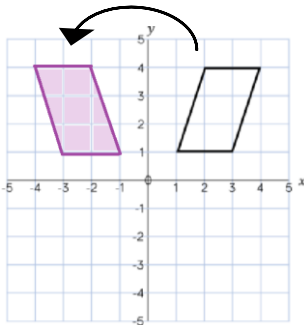
Reflection in the line $y=2$

Reflect horizontally/ vertically (2)

All points need to be the same distance away from the line of reflection



Reflection in the line y axis — this is also a reflection in the line $x=0$



Lines parallel to the x and y axis

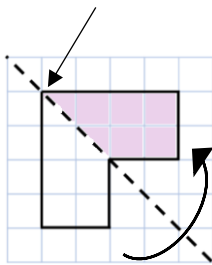
REMEMBER

Lines parallel to the x-axis are $y = \text{-----}$

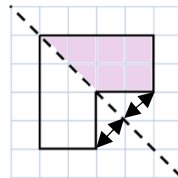
Lines parallel to the y-axis are $x = \text{-----}$

Reflect Diagonally (1)

Points on the mirror line don't change position

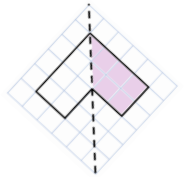


Fold along the line of symmetry to check the direction of the reflection



Turn your image

If you turn your image it becomes a vertical/ horizontal reflection (also good to check your answer this way)

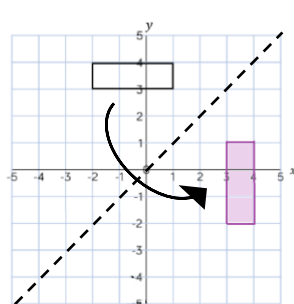


Drawing perpendicular lines

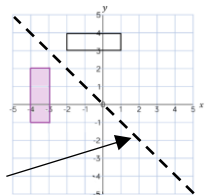
Perpendicular lines to and from the mirror line can help you to plot diagonal reflections

Reflect Diagonally (2)

This is the line $y = x$ (every y coordinate is the same as the x coordinate along this line)

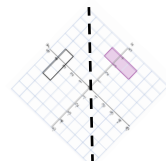


This is the line $y = -x$
The x and y coordinate have the same value but opposite sign



Turn your image

If you turn your image it becomes a vertical/ horizontal reflection (also good to check your answer this way)

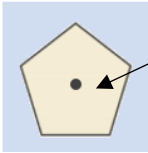
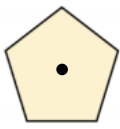


GEOMETRY...

Symmetry and reflection

Rotational Symmetry

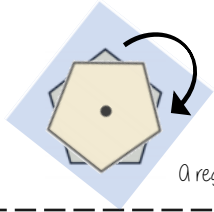
Tracing paper helps check rotational symmetry



1 Trace your shape (mark the centre point)

2 Rotate your tracing paper on top of the original through 360°

3 Count the times it fits back into itself



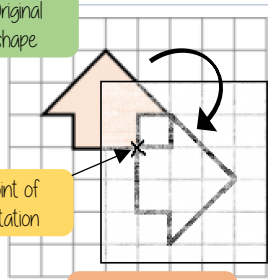
A regular pentagon has rotational symmetry of order 5

Rotational symmetry in nature.



Rotate from a point (in a shape)

Original shape



Point of rotation

Image: 90° clockwise

1 Trace the original shape (mark the point of rotation)

2 Keep the point in the same place and turn the tracing paper

3 Draw the new shape

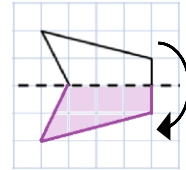
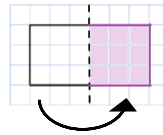


Clockwise



Anti-Clockwise

Compare rotations and reflections



Reflections are a mirror image of the original shape.

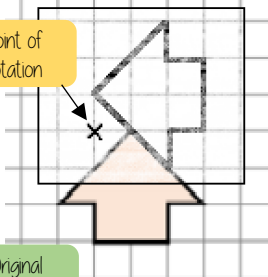
Information needed to perform a reflection:

- Line of reflection (Mirror line)

Rotate from a point (outside a shape)

Image: 90° anti-clockwise

Point of rotation

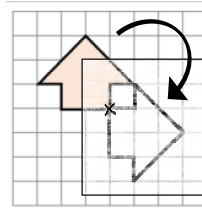


Original shape

1 Trace the original shape (mark the point of rotation)

2 Keep the point in the same place and turn the tracing paper

3 Draw the new shape



Rotations are the movement of a shape in a circular motion

Information needed to perform a rotation:

- Point of rotation
- Direction of rotation
- Degrees of rotation

GEOMETRY...

Area, volume and density

What do I need to be able to do?

- Name 2-D and 3-D shapes
- Area of a 2-D shape
- Area of a compound shape
- Recognise prisms
- Volume of cubes and cuboids
- Convert metric units of mass and capacity
- Understand the units of density, mass and volume
- Problems with density, mass and volume

Keywords

Tier 2:

2D: two dimensions to the shape e.g. length and width

3D: three dimensions to the shape e.g. length, width and height

Edge: a line on the boundary joining two vertex

Face: a flat surface on a solid object

Density: a measure of how compact a substance is. The more material is in that volume, the denser it is.

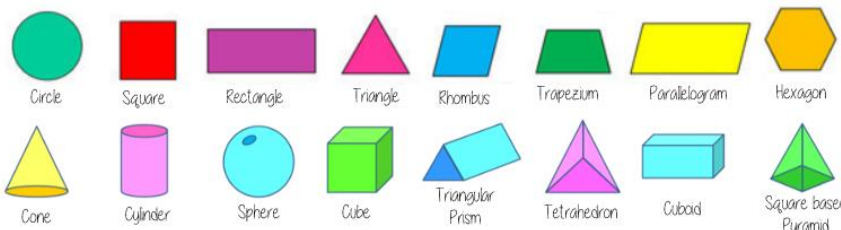
Cross-section: a view inside a solid shape made by cutting through it

Prism: a solid object with two identical ends and flat sides.

Tier 3:

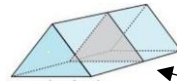
Vertex: a point where two or more line segments meet

Name 2D & 3D shapes



Recognise prisms

A solid object with two identical ends and flat sides

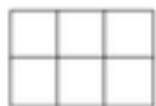


The cross section will also be identical to the end faces

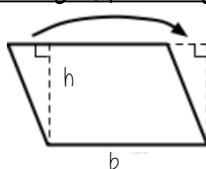


A cylinder although with very similar properties does not have flat faces so is not categorised as a prism

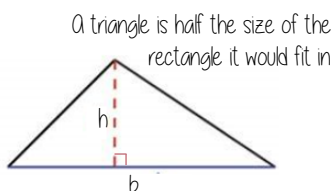
Area – rectangles, triangles, parallelograms



Rectangle
Base x Height



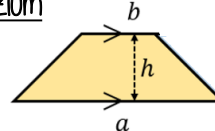
Parallelogram/ Rhombus
Base x Perpendicular height



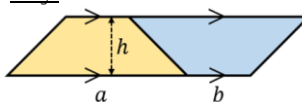
Triangle
 $\frac{1}{2} \times \text{Base} \times \text{Perpendicular height}$

Area of a trapezium

Area of a trapezium
 $\frac{(a+b) \times h}{2}$



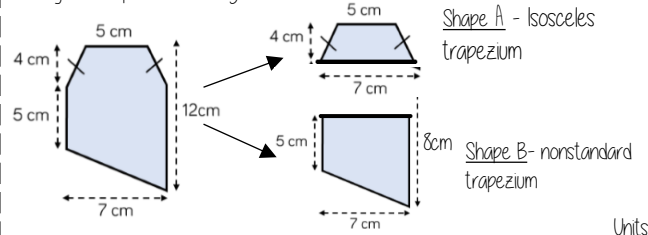
Why?



Two congruent trapeziums make a parallelogram
New length $(a+b) \times \text{height}$
Divide by 2 to find area of one

Compound shapes

To find the area compound shapes often need splitting into more manageable shapes first. Identify the shapes and missing sides etc. first

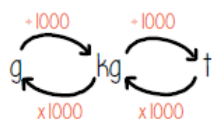


Shape A + Shape B = total area

$$\frac{(5+7) \times 4}{2} + \frac{(5+8) \times 7}{2} = 24 + 45.5 = 69.5 \text{ cm}^2$$

Units

Convert units



REMEMBER!
1000g = 1kg
1000kg = 1 tonne(t)

Example 1

Convert 1458t to g

$$\begin{aligned} 1458\text{t} &\times 1000 = 1458\text{kg} \\ 1458\text{kg} &\times 1000 = 1458000\text{g} \end{aligned}$$

Example 2

Convert 15600 to kg

$$15600\text{g} \div 1000 = 15.6\text{kg}$$

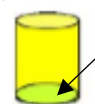
Volumes

Volume is the 3D space it takes up – also known as capacity if using liquids to fill the space.

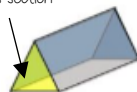


Counting cubes

Some 3D shape volumes can be calculated by counting the number of cubes that fit inside the shape.



Cross section



Cubes/ Cuboids = base x width x height

Remember multiplication is commutative.
Height can also be described as depth

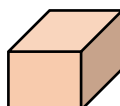
Prisms and cylinders
= area cross section x height

Density, Mass, Volume

$$\text{density} = \frac{\text{mass}}{\text{volume}}$$

$$\text{volume} = \frac{\text{mass}}{\text{density}}$$

$$\text{mass} = \text{volume} \times \text{density}$$



$$\text{volume of prism} = \text{Area of cross section} \times \text{Depth}$$

ALGEBRA...

Equations & Inequalities

What do I need to be able to do?

- Solve 1- and 2-step equations
- Solve more complex equations
- Solve fractional equations
- Form and solve equations
- Solve equations with unknowns on both sides
- Understand and use inequalities
- Inequalities on a number line
- Solve inequalities
- Form and solve inequalities
- Solve inequalities with unknowns on both sides (E)

Keywords

Tier 2:

Simplify: grouping and combining similar terms

Substitute: replace a variable with a numerical value

Equivalent: something of equal value

Coefficient: a number used to multiply a variable

Product: multiply terms

Inequality: an inequality compares two values showing if one is greater than, less than or equal to another

Solve one step equations (+/-)

There is more to this than just spotting the answer

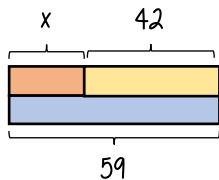
$$x + 42 = 59$$

$$x + 42 = 59$$

$$42 + x = 59$$

$$59 - x = 42$$

$$59 - 42 = x$$



Don't forget you know how to use function machines



Solve one step equations (x/+)

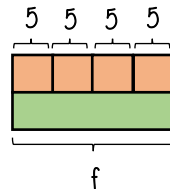
$$\frac{f}{4} = 5$$

$$f - 4 = 5$$

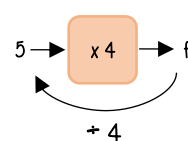
$$f - 5 = 4$$

$$5 \times 4 = f$$

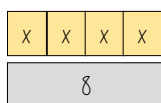
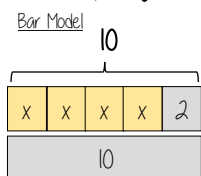
$$4 \times 5 = f$$



Don't forget you know how to use function machines



Two-step equations

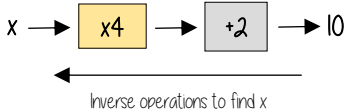


$$4x + 2 = 10$$

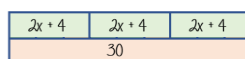
$$10 - 4x = 2$$

Representing the same question (use fact families)

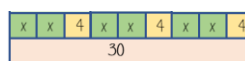
Function machine



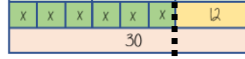
Solve equations with brackets



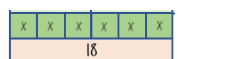
$$3(2x + 4) = 30$$



$$6x + 12 = 30$$



$$-12 \quad -12$$



$$6x = 18$$

$$-6 \quad -6$$

$$3(2x + 4) = 30$$

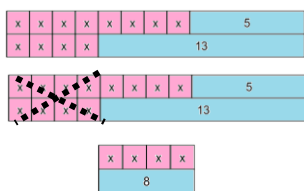
Expand the brackets

Substitute to check your answer. This could be negative or a fraction or decimal

$$\frac{x}{3} \quad x = 3$$

Equations: unknown on both sides

$$8x + 5 = 4x + 13$$



$$8x + 5 = 4x + 13$$

$$-4x \quad -4x$$

$$4x + 5 = 13$$

$$-5 \quad -5$$

$$4x = 8$$

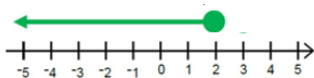
$$\div 4 \quad \div 4$$

$$x = 2$$

Inequalities: unknown on both sides

$$8x + 5 \leq 4x + 13$$

$$x \leq 2$$



Any value 2 or less will satisfy this inequality

Form and solve inequalities



Two more than treble my number is greater than 11

Find the possible range of values

Form

$$x \rightarrow x3 \rightarrow +2 \rightarrow 11$$

$$3x + 2 > 11$$

Solve

$$x \leftarrow -3 \leftarrow -2 \leftarrow 11$$

$$x > 3$$

Check

This would suggest any value bigger than 3 satisfies the statement

$$3 \times 3 + 2 = 11 \checkmark$$

$$10 \times 3 + 2 = 32 \checkmark$$

Simple Inequalities

< less than

> More than

≤ Less than or equal to

≥ More than or equal to

$$x < 10$$

Say this out loud "x is a value less than 10"

$$10 > x$$

Say this out loud "10 is more than the value"

Solutions on a number line

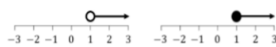


$$x < 1$$

Both represent values less than 1

$$x \leq 1$$

Includes the value 1



$$x > 1$$

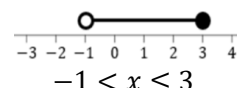
Both represent values more than 1

$$x \geq 1$$

Includes the value 1

● Includes the value it sits above

○ Does NOT include the value it sits above



This includes the integer values 0, 1, 2, 3

NUMBER...

Percentages

What do I need to be able to do?

- Percentage of an amount
- Convert between percentages and decimals
- Use multipliers to find percentages
- Convert between decimals and percentages greater than 1
- Percentage increase using a multiplier
- Percentage decrease using a multiplier
- Percentage increase and decrease using a multiplier
- Express one number as a fraction or a percentage of another (calculator)
- Express one number as a fraction or a percentage of another (non-calculator)
- Percentage change
- Find the original value given a percentage
- Choose appropriate methods to solve percentage problems

Keywords

Tier 2:

Percent: parts per 100 – written using the % symbol

Decimal: a number in our base 10 number system. Numbers to the right of the decimal place are called decimals.

Fraction: a fraction represents how many parts of a whole value you have.

Equivalent: of equal value.

Reduce: to make smaller in value.

Growth: to increase/ to grow.

Integer: whole number, can be positive, negative or zero.

Invest: use money with the goal of it increasing in value over time (usually in a bank).

Convert FDP

$\frac{70}{100}$ → This also means 70 out of 100 squares → 70 "hundredths" = 7 "tenths" = 0.7 → 70 hundredths = 70%.

Using a calculator: $\frac{70}{100} = 0.7$ → S=D → Convert to a decimal → $\times 100$ converts to a percentage.

This will give you the answer in the simplest form.

Be careful of recurring decimals
e.g. $\frac{1}{3} = 0.3333333$
The dot above the 3

Percentage change

I bought a phone for £200. A year later sold it for £125.

I bought a house for £180,000, I later sold it for £216,000.

100% → £180,000 → Percentage profit → £36,000.

100% → £200 → Percentage loss → £125.

All values of change compare to the ORIGINAL value.

Percentage loss: $\frac{75}{200} \times 100 = 37.5\%$

Money made (profit value): $\frac{36000}{180000} \times 100 = 20\%$

Formula: $\frac{\text{Difference in value}}{\text{Original value}} \times 100$

Percentage decrease: Multipliers

100% → Decrease by 58% → 42%.

100% - 58% = 42%

100 - 58 = 42

Multiplier: Less than 1

Percentage increase: Multipliers

100% → Increase by 12% → 112%.

100% + 12% = 112%

100 + 12 = 112

Multiplier: More than 1

Percentage of amount

Find 60% of £60

£60 → £12, £12, £12, £12, £12 → £36

10% of £60 = £6
50% of £60 = £30
60% of £60 = £36

60% of £60 = 0.6 x 60 = £36

Express as a % - Non-calculator

Percent – per hundred

7 per every 10 are orange → $\frac{7}{10}$ → This means that 70 per every 100 are orange → $\frac{70}{100}$ → 70%

27 per every 50 shaded → $\frac{27}{50}$ → 54 per every 100 shaded → $\frac{54}{100}$ → 54%

Denominator 100 → Equivalent fractions

Express as a % - Calculator

Rosie: $\frac{13}{30}$ → $\frac{13}{30} \times 100 = 43.3333...%$ → 43%

This is the same as 13 ÷ 30

Can't use equivalence easily to find 'per hundred'

Decimal percentages are still a percentage.

Find the original value

Percentage calculations

Original amount × Multiplier = Final Value

In a test Lucy scored 60% of her questions correctly. Her score was 24. How many questions were on the test?

Original × 0.6 = 24
24 ÷ 0.6 = 40 marks
10% = 6
100% = 40

60% → 24 → Total questions on test → 40

A car sold for a profit £3000 with a profit of 20%. How much was the car originally?

100% → £3000 → 20% → £600 → £3000 + £600 = £3600

Original × 1.2 = 3000
120% = £3000
10% = £250
100% = £2500

Choose appropriate method

The language and wording of the question is the key.

Have you represented the question in a bar model? Can you use a calculator?

What do I need to be able to do?

- Add and subtract expressions with indices
- Multiply and divide expressions with indices
- Addition law for indices
- Subtraction law for indices
- Addition and subtraction laws for indices
- Powers of powers (E)
- Negative indices (E)
- Fractional indices (E)

Keywords

Tier 2:

Base: The number that gets multiplied by a power

Power: The exponent — or the number that tells you how many times to use the number in multiplication

Exponent: The power — or the number that tells you how many times to use the number in multiplication

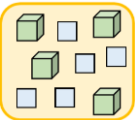
Indices: The power or the exponent

Coefficient: The number used to multiply a variable

Simplify: To reduce a power to its lowest term

Product: Multiply

Addition/ Subtraction with indices

Coefficient $\rightarrow 5x^2 + 4x^4$ $\rightarrow$ 
 Each square represents x^2 and each cube represents x^4

Term Term

Expression

Only similar terms can be simplified
If they have different powers, they are unlike terms

$$5x^2 + 2x^2 \rightarrow \text{Diagram of 7 small squares} \rightarrow 7x^2$$

$$5x^2 + 6x^4 - 3x^2 + x^4 \rightarrow \text{Diagram showing 2 small squares and 7 large squares} \rightarrow 2x^2 + 7x^4$$

Multiply expressions with indices

$$\begin{aligned}
 4b \times 3a & \\
 \equiv 4 \times b \times 3 \times a & \\
 \equiv 4 \times 3 \times b \times a & \\
 \equiv 12ab &
 \end{aligned}$$

$$\begin{aligned}
 5t \times 9t & \\
 \equiv 5 \times t \times 9 \times t & \\
 \equiv 5 \times 9 \times t \times t & \\
 \equiv 45t^2 &
 \end{aligned}$$

$$\begin{aligned}
 2b^4 \times 3b^2 & \\
 \equiv 2 \times b \times b \times b \times b \times 3 \times b \times b & \\
 \equiv 2 \times 3 \times b \times b \times b \times b \times b \times b & \\
 \equiv 6b^6 &
 \end{aligned}$$

There are often misconceptions with this calculation but break down the powers

Addition/ Subtraction laws for indices

$$3^5 \times 3^2 \rightarrow 3^7$$

$$= (3 \times 3 \times 3 \times 3 \times 3) \times (3 \times 3)$$

The base number is all the same so the terms can be simplified

Addition law for indices

$$a^m \times a^n = a^{m+n}$$

$$3^5 \div 3^2 \rightarrow 3^3$$

$$\begin{aligned}
 \frac{3 \times 3 \times 3 \times 3 \times 3}{3 \times 3} & \rightarrow \frac{3^3}{3^0} \rightarrow \frac{3^3}{1}
 \end{aligned}$$

Subtraction law for indices

$$a^m \div a^n = a^{m-n}$$

Divide expressions with indices

$$\frac{24}{36} \rightarrow \frac{\cancel{2} \times \cancel{2} \times 2 \times \cancel{3}}{\cancel{2} \times \cancel{3} \times 2 \times \cancel{3}} \rightarrow \frac{2}{3}$$

$$\frac{5a^3b^2}{15ab^6} \rightarrow \frac{\cancel{5} \times \cancel{a} \times a \times a \times \cancel{b} \times \cancel{b}}{3 \times \cancel{5} \times \cancel{a} \times \cancel{b} \times b \times b \times b \times b} \rightarrow \frac{a^2}{3b^4}$$

Cross cancelling factors shows cancels the expression

$$\frac{23a^7y^2}{5db^6}$$

This expression cannot be divided (cancelled down) because there are no common factors or similar terms

NUMBER...

Standard Form

What do I need to be able to do?

- Positive and negative powers of 10
- Numbers greater than 1 in standard form
- Numbers between 0 and 1 in standard form
- Standard form on a calculator

Keywords

Tier 2:

Standard (index) Form: A system of writing very big or very small numbers

Base: The number that gets multiplied by a power

Power: The exponent — or the number that tells you how many times to use the number in multiplication

Exponent: The power — or the number that tells you how many times to use the number in multiplication

Indices: The power or the exponent

Negative: A value below zero

Tier 3:

Commutative: an operation is commutative if changing the order does not change the result

Positive powers of 10

1 billion = 1 000 000 000

$$10 \times 10 \times 10 \times 10 \times 10 \times 10 \times 10 \times 10 \times 10 = 10^9$$

Addition rule for indices $10^a \times 10^b = 10^{a+b}$

Subtraction rule for indices $10^a \div 10^b = 10^{a-b}$

Standard form with numbers > 1

Any number between 1 and less than 10 $\rightarrow A \times 10^n$ $\leftarrow$ Any integer

Example

$$\begin{aligned} 3.2 \times 10^4 \\ = 3.2 \times 10 \times 10 \times 10 \times 10 \\ = 32000 \end{aligned}$$

Non-example

$$\begin{aligned} (0.8) \times 10^4 \\ 5.3 \times 10^{0.7} \end{aligned}$$

Negative powers of 10

0.001	10	1	$\frac{1}{10}$	$\frac{1}{100}$	$\frac{1}{1000}$
$1 \times \frac{1}{1000}$	10^1	10^0	10^{-1}	10^{-2}	10^{-3}
1×10^{-3}	0	0	0	0	1

Any value to the power 0 always = 1

Negative powers do not indicate negative solutions

Numbers between 0 and 1

0.054	1	$\frac{1}{10}$	$\frac{1}{100}$	$\frac{1}{1000}$
$= 5.4 \times 10^{-2}$	10^0	10^{-1}	10^{-2}	10^{-3}
	0	0	5	4

A negative power does not mean a negative answer — it means a number closer to 0

Order numbers in standard form

6.4×10^{-2}	2.4×10^2	3.3×10^0	1.3×10^{-1}
0.064	240	1	0.13

Look at the power first will the number be = > or < than 1

Use a place value grid to compare the numbers for ordering

Mental calculations

$$\begin{aligned} 6.4 \times 10^2 \times 1000 & \text{ Not in Standard Form} \\ = 6.4 \times 10^2 \times 10^3 & \text{ Use addition for indices rule} \\ = 6.4 \times 10^5 \end{aligned}$$

$$\begin{aligned} (2 \times 10^3) \div 4 & \text{ Divide the values} \\ = (2 \div 4) \times 10^3 \\ = 0.5 \times 10^3 \end{aligned}$$

$$\begin{aligned} (8) \times 10^5 \times (3) & \text{ Not in Standard Form} \\ = 24 \times 10^5 & \text{ Use addition for indices rule} \\ = 2.4 \times 10^1 \times 10^5 & \text{ Use addition for indices rule} \\ = 2.4 \times 10^6 \end{aligned}$$

Remember the layout for standard form

Any number between 1 and less than 10 $\rightarrow A \times 10^n$ $\leftarrow$ Any integer

Addition and Subtraction

Tip: Convert into ordinary numbers first and back to standard form at the end

$$6 \times 10^5 + 8 \times 10^5$$

Method 1

$$\begin{aligned} &= 600000 + 800000 \\ &= 1400000 \\ &= 1.4 \times 10^6 \end{aligned}$$

Method 2

$$\begin{aligned} &= (6 + 8) \times 10^5 \\ &= 14 \times 10^5 \\ &= 1.4 \times 10^1 \times 10^5 \\ &= 1.4 \times 10^6 \end{aligned}$$

This is not the final answer

Only works if the powers are the same

More robust method
Less room for misconceptions
Easier to do calculations with negative indices
Can use for different powers

Multiplication and division

$$\frac{1.5 \times 10^5}{0.3 \times 10^3}$$

Division questions can look like this

For multiplication and division you can look at the values for A and the powers of 10 as two separate calculations

$$(1.5 \times 10^5) \div (0.3 \times 10^3)$$

$$15 \div 0.3 \times 10^5 \div 10^3$$

$$= 5 \times 10^2$$

Addition law for indices
 $a^m \times a^n = a^{m+n}$

Subtraction law for indices
 $a^m \div a^n = a^{m-n}$

Revisit addition and subtraction laws for indices — they are needed for the calculations

Using a calculator

$$14 \times 10^5 \times 3.9 \times 10^3$$

Use a calculator to work out this question to a suitable degree of accuracy

Input 14 and press $\times 10^5$ Then press 5 (for the power)
Press $\times$
Input 3.9 and press $\times 10^3$ Then press 3 (for the power)
Press $=$

This gives you the solution



Click calculator for video tutorial

To put into standard form and a suitable degree of accuracy

Press **SHIFT** **SETUP** and then press 7 for sci mode

Choose a degree of accuracy so in most cases press 2

Answer: 5.5×10^8

STATISTICS... Interpret & represent data

What do I need to be able to do?

- Types of data
- Outliers and errors
- Averages and range
- Choose the most appropriate average
- Compare distributions using average and the range
- Averages from an ungrouped frequency table
- Represent and interpret grouped discrete data
- Represent and interpret continuous data grouped into equal classes
- Mean and mode from a grouped frequency table (E)

Keywords

Tier 2:

Spread: the distance/ how spread out/ variation of data

Average: a measure of central tendency — or the typical value of all the data together

Frequency: the number of times the data values occur

Outlier: a value that stands apart from the data set

Quantitative: numerical data

Qualitative: descriptive information, colours, genders, names, emotions etc.

Continuous: quantitative data that has an infinite number of possible values within its range.

Discrete: quantitative or qualitative data that only takes certain values

Mean, Median, Mode

The Mean

A measure of average to find the central tendency... a typical value that represents the data

24, 8, 4, 11, 8

Find the sum of the data (add the values) 55

Divide the overall total by how many pieces of data you have $55 \div 5$

Mean = 11

The Median

The value in the centre (in the middle) of the data

24, 8, 4, 11, 8

Put the data in order

4, 8, 8, 11, 24

Find the value in the middle

4, 8, 8, 11, 24

Median = 8

NOTE: If there is no single middle value find the mean of the two numbers left

The Mode (The modal value)

This is the number OR the item that occurs the most (it does not have to be numerical)

24, 8, 4, 11, 8

This can still be easier if the data is ordered first

4, 8, 8, 11, 24

Mode = 8

Identify outliers

Outliers are values that stand well apart from the rest of the data

Outliers can have a big impact on range and mean. They have less impact on the median and the mode

Height in cm
152 150 142 158 (182) 151 153 149 156 160 151 144

Where an outlier is identified try to give it some context. This is likely to be a taller member of the group. Could this be an older student or a teacher?

Sometimes it is best to not use an outlier in calculations

Choosing the appropriate average

Which average best represents the weekly wage?

Here are the weekly wages of a small firm

£240 £240 £240 £240 £240
£260 £260 £300 £350 £700

Put the data back into context

Mean/Median — too high (most of this company earn £240)

Mode is the best average that represents this wage

The Mean = £307

The Median = £250

The Mode = £240

It is likely that the salaries above £240 are more senior staff members — their salary doesn't represent the average weekly wage of the majority of employers

Averages from a table

Non-grouped data

Number of Siblings	0	1	2
Frequency	6	8	6
Subtotal	0	8	12

Overall Frequency: 20

Total number of siblings: 20

The data in a list: 0,0,0,0,0,1,1,1,1,1,1,2,2,2,2,2,2

Mean: $\frac{\text{total number of siblings}}{\text{Total frequency}} = 1$

Grouped data

x Weight(g)	Frequency	Mid Point	MP x Freq
40 < x ≤ 50	1	45	45
50 < x ≤ 60	3	55	165
60 < x ≤ 70	5	65	325

Overall Frequency: 9

Overall Total: 565

Mean: 62.8g

The data in a list: 45, 55, 55, 55, 65, 65, 65, 65, 65

Comparing distributions

Comparisons should include a statement of average and central tendency, as well as a statement about spread and consistency

Here are the number of runs scored last month by Lucy and James in cricket matches

Lucy: 45, 32, 37, 41, 48, 35
James: 60, 90, 41, 23, 14, 23

Lucy

Mean: 39.6 (1dp), Median: 38 Mode: no mode, Range: 16

James

Mean: 41.8 (1dp), Median: 32, Mode: 23, Range: 76

James has two extreme values that have a big impact on the range

"James is less consistent than Lucy because his scores have a greater range. Lucy performed better on average because her scores have a similar mean and a higher median"

GEOMETRY... Angles in parallel lines and polygons

What do I need to be able to do?

- Basic angles rules and notation
- Angles between parallel lines and a transversal
- Alternate and corresponding angles
- Alternate, corresponding and co-interior angles
- Solve complex problems with angles in parallel lines
- Properties of special quadrilaterals and their diagonals
- Find sides and angles in special quadrilaterals
- Exterior angles of a polygon
- Interior angles of a polygon
- Interior angles in a regular polygon
- Prove simple geometric proofs (E)

Keywords

Tier 2:

Parallel: Straight lines that never meet

Angle: The figure formed by two straight lines meeting (measured in degrees)

Transversal: A line that cuts across two or more other (normally parallel) lines

Sum: Addition (total of all the interior angles added together)

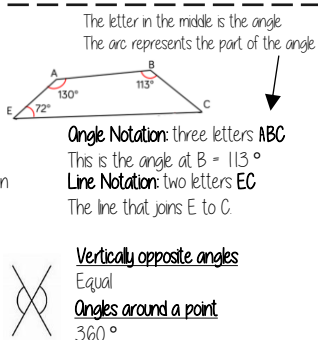
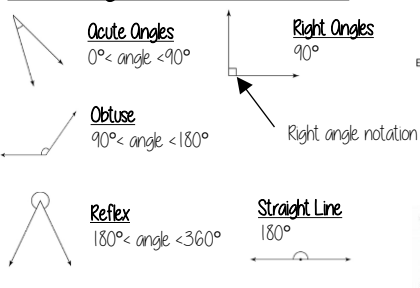
Regular polygon: All the sides have equal length, all the interior angles have equal size.

Tier 3:

Polygon: A 2D shape made with straight lines

Isosceles: Two equal size lines and equal size angles (in a triangle or trapezium)

Basic angle rules and notation

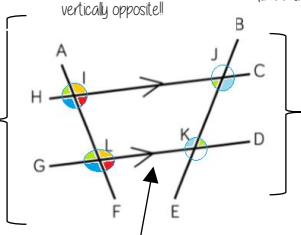


Parallel lines

Corresponding angles often identified by their "F shape" in position

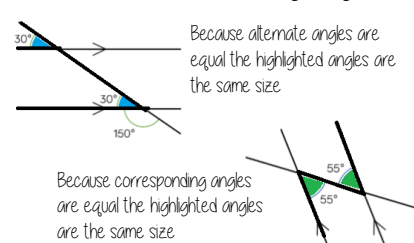
Still remember to look for angles on straight lines, around a point and vertically opposite!!

Lines OF and BE are transversals (lines that bisect the parallel lines)

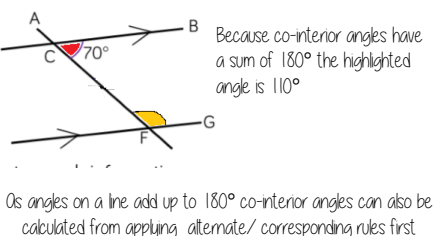


This notation identifies parallel lines

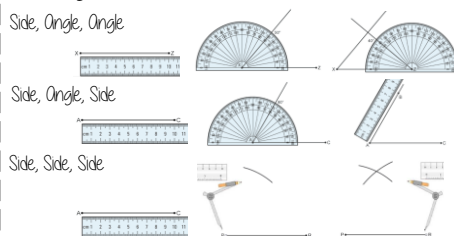
Alternate/ Corresponding angles



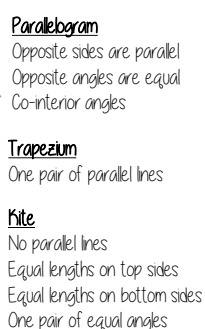
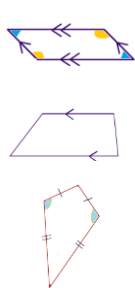
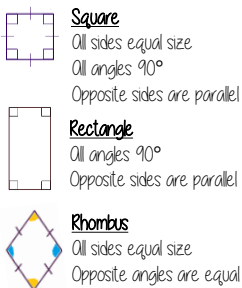
Co-interior angles



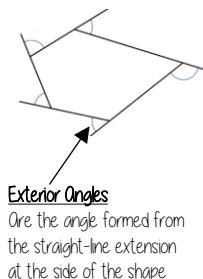
Triangles & Quadrilaterals



Properties of Quadrilaterals



Sum of exterior angles



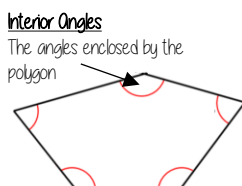
Using exterior angles

Exterior Angle

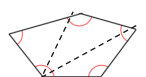
Interior angle + Exterior angle = straight line = 180°
Exterior angle = $180 - 165 = 15^\circ$

Number of sides = $360^\circ \div \text{exterior angle}$
Number of sides = $360 \div 15 = 24$ sides

Sum of interior angles



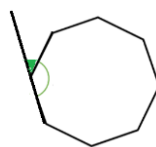
$$\text{Sum of the interior angles} = (5 - 2) \times 180$$



$$\text{Sum of the interior angles} = 3 \times 180 = 540^\circ$$

Remember this is **all** of the interior angles added together

Missing angles in regular polygons



$$\text{Exterior angle} = 360 \div 8 = 45^\circ$$

$$\text{Interior angle} = \frac{(8-2) \times 180}{8} = \frac{6 \times 180}{8} = 135^\circ$$

$$\text{Exterior angles in regular polygons} = 360^\circ \div \text{number of sides}$$

$$\text{Interior angles in regular polygons} = \frac{(\text{number of sides} - 2) \times 180}{\text{number of sides}}$$

PROBABILITY...

Tables and Probability

What do I need to be able to do?

- Probability vocabulary
- The probability scale
- Probability of a single event
- Use the sum of probabilities being equal to 1
- Probability experiments
- Sample spaces for 1 or more events
- Probabilities from sample space diagrams
- Two-way tables
- Probabilities from two-way tables
- Frequency trees
- Probabilities from frequency trees

Keywords

Tier 2:

Outcomes: the result of an event that depends on probability

Probability: the chance that something will happen

Set: a collection of objects

Chance: the likelihood of a particular outcome

Event: the outcome of a probability – a set of possible outcomes

Biased: a built-in error that makes all values wrong by a certain amount

Union: Notation 'U' meaning the set made by comparing the elements of two sets

Identify and represent sets

The **universal set** has this symbol ξ – this means **EVERYTHING** in the Venn diagram is in this set

A set is a collection of things – you write sets inside curly brackets { }

$\xi = \{\text{the numbers between 1 and 50 inclusive}\}$

My sets can include every number between 1 and 50 including those numbers

$A = \{\text{Square numbers}\}$

$A = \{1, 4, 9, 16, 25, 36, 49\}$

All the numbers in set A are square number and between 1 and 50

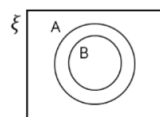
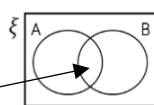
Interpret and create Venn diagrams



Mutually exclusive sets

The two sets have nothing in common
No overlap

Union of sets
The two sets have some elements in common – they are placed in the intersection



Subset

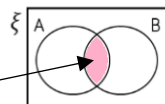
All of set B is also in Set A so the ellipse fits inside the set

The box

Around the outside of every Venn diagram will be a box. If an element is not part of any set it is placed outside an ellipse but inside the box

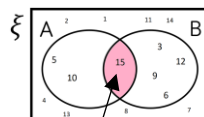
Intersection of sets

Elements in the intersection are in set A AND set B



The notation for this is $A \cap B$

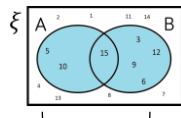
$\xi = \{\text{the numbers between 1 and 15 inclusive}\}$
 $A = \{\text{Multiples of 5}\}$ $B = \{\text{Multiples of 3}\}$



The element in $A \cap B$ is 15

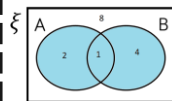
In this example there is only one number that is both a multiple of 3 and a multiple of 5 between 1 and 15

Union of sets



Elements in the union could be in set A OR set B

The notation for this is $A \cup B$



This Venn shows the **number of elements** in each set

$\xi = \{\text{the numbers between 1 and 15 inclusive}\}$
 $A = \{\text{Multiples of 5}\}$ $B = \{\text{Multiples of 3}\}$

The elements in $A \cup B$ are
5, 10, 15, 3, 9, 6, 12

There are 7 elements that are either a multiple of 5 OR a multiple of 3 between 1 and 15

Sample space – for single events



A sample space for rolling a six-sided dice is $S = \{1, 2, 3, 4, 5, 6\}$



A sample space for this spinner is $S = \{\text{Pink, Blue, Yellow}\}$

You only need to write each element once in a sample space diagram

- A Sample space represents a possible outcome from an event
- They can be interpreted in a variety of ways because they do not tell you the probability

Probability of a single event



Probability = $\frac{\text{number of times event happens}}{\text{total number of possible outcomes}}$

$P(\text{Blue}) = \frac{4}{10}$ ← There are 4 blue sectors
← There are 10 sectors overall
 $= \frac{2}{5}$

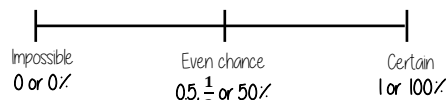
Probability notation
 $P(\text{event})$

Probability can be a fraction, decimal or percentage value

$\frac{4}{10} = \frac{40}{100} = 0.40 = 40\%$

Probability is always a value between 0 and 1

The probability scale



The more likely an event the further up the probability it will be in comparison to another event
(It will have a probability closer to 1)



There are 2 pink and 2 yellow balls, so they have the same probability

There are 5 possible outcomes
So 5 intervals on this scale, each interval value is $\frac{1}{5}$

Sum of probabilities

Probability is always a value between 0 and 1



The probability of getting a blue ball is $\frac{1}{5}$
∴ The probability of **NOT** getting a blue ball is $\frac{4}{5}$
The sum of the probabilities is 1

The table shows the probability of selecting a type of chocolate

Dark	Milk	White
0.15	0.35	

$P(\text{white chocolate}) = 1 - 0.15 - 0.35 = 0.5$



PROBABILITY...

Tables and Probability

Construct sample space diagrams



Sample space diagrams provide a systematic way to display outcomes from events

The possible outcomes from tossing a coin

The possible outcomes from rolling a dice

	1	2	3	4	5	6
H	1H	2H	3H	4H	5H	6H
T	1T	2T	3T	4T	5T	6T

This is the set notation to list the outcomes $S =$

$$S = \{ 1H, 2H, 3H, 4H, 5H, 6H, 1T, 2T, 3T, 4T, 5T, 6T \}$$

In between the $\{ \}$ are a ; the possible outcomes

Probability from sample space

The possible outcomes from rolling a dice

The possible outcomes from tossing a coin

	1	2	3	4	5	6
H	1H	2H	3H	4H	5H	6H
T	1T	2T	3T	4T	5T	6T

This is the set notation that represents the question P

What is the probability that an outcome has an even number and a tails?

$$P(\text{Even number and Tails}) = \frac{3}{12}$$

In between the $()$ is the event asked for

There are three even numbers with tails

Numerator: the event

Denominator: the total number of outcomes

There are twelve possible outcomes

Probability from two-way tables

	Car	Bus	Wak	Total
Boys	15	24	14	53
Girls	6	20	21	47
Total	21	44	35	100

$$P(\text{Girl walk to school}) = \frac{21}{100}$$

The total number of items

The event

The total in the set

Product Rule

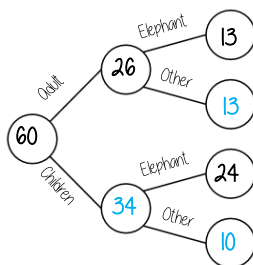
The number of items in event a

$\times$

The number of items in event b

Probability from frequency trees

60 people visited the zoo one Saturday morning
26 of them were adults.
13 of the adult's favourite animal was an elephant.
24 of the children's favourite animal was an elephant.



Frequency trees and two-way tables can show the same information

The total columns on two-way tables show the possible denominators

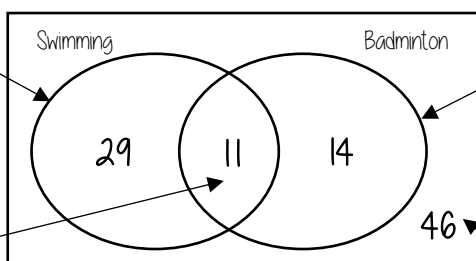
$$P(\text{adult}) = \frac{26}{60}$$

$$P(\text{Child with favourite animal as elephant}) = \frac{13}{37}$$

Probability from Venn diagrams

100 students were questioned if they played badminton or went to swimming club
40 went swimming, 25 went to badminton and 11 went to both

This whole curve includes everyone that went swimming
Because 11 did both we calculate just swimming by $40 - 11$



This whole curve includes everyone that went to badminton.
Because 11 did both we calculate just badminton by $25 - 11$

$$P(\text{Just swimming}) = \frac{29}{100}$$

The intersection represents both Swimming AND badminton

The number outside represents those that did neither badminton or swimming $100 - 29 - 11 - 14$

GEOMETRY...

Circles

What do I need to be able to do?

- Circle vocabulary
- Pi as a ratio
- Circumference of a circle
- Perimeter of parts of a circle
- Area of a circle
- Area of parts of a circle
- Area and circumference of a circle
- Perimeter of compound shapes with circles
- Perimeter and area of compound shapes with circles

Keywords

Tier 2:

Congruent: Same shape, same size

Area: Space inside a 2D object

Perimeter: Length around the outside of a 2D object

Circumference: Length around the outside of a circle

Pi (π): The ratio of a circle's circumference to its diameter.

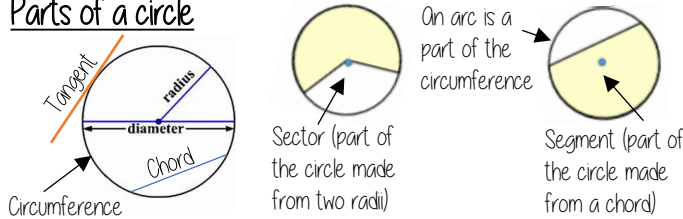
Perpendicular: At an angle of 90° to a given surface

Formula: A mathematical relationship/ rule given in symbols Eg $b \times h$ = area of rectangle/ square

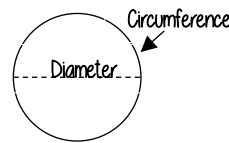
Infinity (∞): A number without a given ending (too great to count to the end of the number) – never ends

Sector: A part of the circle enclosed by two radii and an arc.

Parts of a circle



Circumference

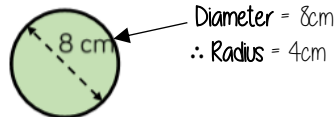
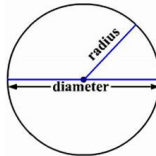


Circumference
 $\pi \times \text{diameter}$

Area of a circle (Non-Calculator)

Read the question – leave in terms of π or if $\pi \approx 3$ (provides an estimate for answers)

Area of a circle
 $\pi \times \text{radius}^2$



$$\begin{aligned}\pi \times \text{radius}^2 \\ &= \pi \times 4^2 \\ &= \pi \times 16 \\ &= 16\pi \text{ cm}^2\end{aligned}$$

Find the area of one quarter of the circle



$$\begin{aligned}\text{Circle Area} &= 16\pi \text{ cm}^2 \\ \text{Quarter} &= 4\pi \text{ cm}^2\end{aligned}$$

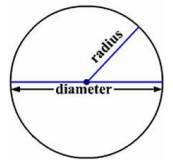
Area of a circle (Calculator)



SHIFT $\times 10^{-1}$

How to get π symbol on the calculator

Area of a circle
 $\pi \times \text{radius}^2$



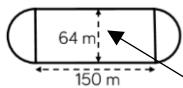
It is important to round your answer suitably – to significant figures or decimal places. This will give you a decimal solution that will go on forever!

Compound shapes including circles

Circumference
 $\pi \times \text{diameter}$

Compound shapes are not always area questions
For Perimeter you will need to use the circumference

Spotting diameters and radii



This dimension is also the diameter of the semi circles

$$\begin{aligned}\text{Arc lengths} &= \pi \times 64 \\ &= 64\pi\end{aligned}$$

Don't need to halve this because there are 2 ends which make the whole circle

Arc lengths + Straight lengths = total perimeter

$$\begin{aligned}&= 64\pi + 150 + 150 \\ &= (300 + 64\pi) \text{ m} \\ \text{OR} &= 5011 \text{ m}\end{aligned}$$

Still remember to split up the compound shape into smaller more manageable individual shapes first

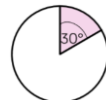
Fractional parts of a circle

A circle is made up of 360°

Formula to remember:

Area of a circle = πr^2

Circumference of a circle = πd or $2\pi r$



30° represents $\frac{30}{360}$ of a full circle

$$\frac{30}{360} = \frac{1}{12}$$



$\frac{270}{360}$ of a full circle (in degrees)

$\frac{6}{8}$ of a full circle (in equal parts)

$\frac{3}{4}$ of a full circle

The fraction of the circle is as $\frac{\theta}{360}$

θ represents the degrees in the sector

STATISTICS...

Graphs & charts

What do I need to be able to do?

- Pictograms and bar charts
- Vertical line charts
- Draw pie charts
- Interpret pie charts
- Line graphs
- Choose the most appropriate graph or chart
- Compare distributions using graphs
- Misleading graphs and charts

Keywords

Tier 2:

Hypothesis: an idea or question you want to test

Sampling: the group of things you want to use to check your hypothesis

Primary Data: data you collect yourself

Secondary Data: data you source from elsewhere e.g. the internet/ newspapers/ local statistics

Discrete Data: numerical data that can only take set values

Continuous Data: numerical data that has an infinite number of values (often seen with height, distance, time)

Spread: the distance/ how spread out/ variation of data

Average: a measure of central tendency — or the typical value of all the data together

Proportion: numerical relationship that compares two things

Pictograms, bar and line charts

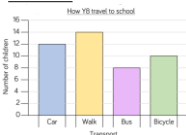
Pictogram

Language	
French	4
Spanish	3
German	1

1 icon = 4 people

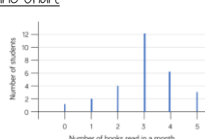
- Need to remember a key
- Visually able to identify mode

Bar Chart



- Gaps between the bars
- Clearly labelled axes
- Scale for the axes
- Title for the bar chart
- Discrete Data

Line Chart



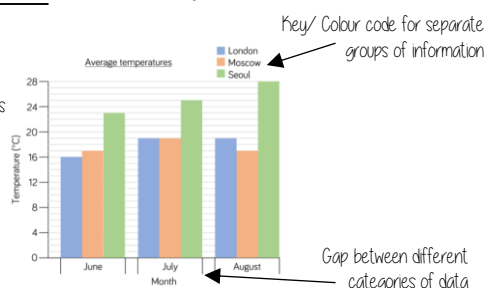
- Gaps between the lines
- Clearly labelled axes
- Scale for the axes
- Discrete Data

Represents quantitative data

Multiple Bar chart

Compares multiple groups of data

- Clearly labelled axes
- Scale for axes
- Comparable data bars drawn next to each other



Key/ Colour code for separate groups of information

Gap between different categories of data

Draw and interpret Pie Charts

Remember a circle has 360°

Type of pet	Dog	Cat	Hamster
Frequency	32	25	3

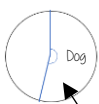
There were 60 people asked in this survey (Total frequency)

Multiple method

As 60 goes into 360 — 6 times
Each frequency can be multiplied by 6 to find the degrees (proportion of 360)

$\frac{32}{60} \times 360 = 192^\circ$
"32 out of 60 people had a dog"

This fraction of the 360 degrees represents dogs



Use a protractor to draw
This is 192°

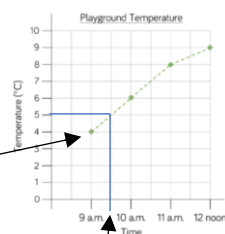
Represents quantitative, discrete data

Draw and interpret line graphs

- Commonly used to show changing over time
- The points are the recorded information and the lines join the points

Line graphs do not need to start from 0

More than one piece of data can be plotted on the same graph to compare data



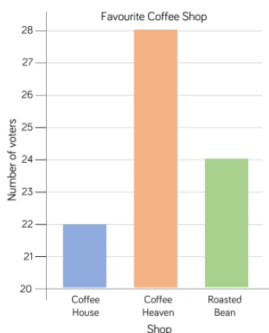
It is possible to make estimates from the line
e.g. temperature at 9.30 a.m. is 5°C

Misleading graphs and charts



Team A 30%
Team B 65%
Team C 70%

Why are these graphs hard to interpret, and how could they be improved?



The cards show claims made by the owner of Coffee Heaven. Are these claims justified?

Coffee Heaven is the most popular coffee shop in town!

Coffee Heaven is 4 times as popular as other coffee shops!

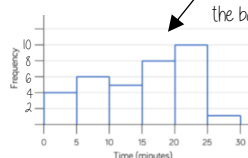
Favourite sports	
Football	4
Cricket	3
Baseball	2
Snooker	1
Rugby	2

Grouped quantitative data

Time (minutes)	Frequency
$0 \leq t < 5$	4
$5 \leq t < 10$	6
$10 \leq t < 15$	5
$15 \leq t < 20$	8
$20 \leq t < 25$	10
$25 \leq t < 30$	1

"More than or equal to 25 and less than 30 minutes"

The use of inequalities shows that this will be a frequency diagram



This is a frequency diagram
There are no gaps between the bars

Grouping the data is useful if there is a large spread of data to begin with

Find and interpret the range

The range is a measure of spread

A smaller range means there is less variation in the results — it is more consistent data

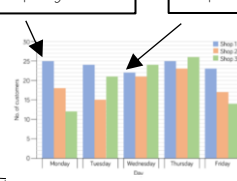
A range of 0 means all the data is the same value

Shop 1 has the smallest range — this indicates it has a more consistent flow of customers each week.

Difference between the biggest and smallest values

Shop 1 highest value

Shop 1 lowest value



Range of customers = $25 - 22 = 3$
(Shop 1)

ALGEBRA...

Sequences

What do I need to be able to do?

- Generate and describe a sequence given a rule in words
- Generate a sequence given a simple algebraic rule
- nth term of a linear sequence
- Generate a sequence given a complex algebraic rule (E)

Keywords

Tier 2:

Sequence: items or numbers put in a pre-decided order

Term: a single number or variable

Position: the place something is located

Linear: the difference between terms increases or decreases (+ or -) by a constant value each time

Non-linear: the difference between terms increases or decreases in different amounts, or by x or ÷

Difference: the gap between two terms

Arithmetic: a sequence where the difference between the terms is constant

Geometric: a sequence where each term is found by multiplying the previous one by a fixed non zero number

Linear and Non Linear Sequences

Linear Sequences – increase by addition or subtraction and the same amount each time

Non-linear Sequences – do not increase by a constant amount – quadratic, geometric and Fibonacci

- Do not plot as straight lines when modelled graphically
- The differences between terms can be found by addition, subtraction, multiplication or division

Fibonacci Sequence – look out for this type of sequence

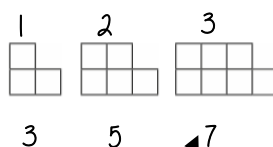
0 1 1 2 3 5 8 ...

Each term is the sum of the previous two terms



Sequence in a table and graphically

Position: the place in the sequence



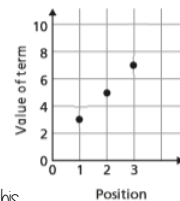
Term: the number or variable (the number of squares in each image)

In a table

Position	1	2	3
Term	3	5	7

+2 +2

Graphically



Because the terms increase by the same addition each time this is **linear** – as seen in the graph

Sequences from algebraic rules

This is substitution!

$$3n + 7$$

$$3n^2 + 7$$

This will be linear - note the single power of n. The values increase at a constant rate

$$2n - 5 \longrightarrow$$

Substitute the number of the term you are looking for in place of 'n'

eg

$$1^{\text{st}} \text{ term} = 2(1) - 5 = -3$$

$$2^{\text{nd}} \text{ term} = 2(2) - 5 = -1$$

$$100^{\text{th}} \text{ term} = 2(100) - 5 = 195$$

This is not linear as there is a power for n

Checking for a term in a sequence

Form an equation

Is 201 in the sequence $3n - 4$?

$$3n - 4 = 201$$

Term to check

Algebraic rule

Solving this will find the position of the term in the sequence. ONLY an integer solution can be in the sequence.

Complex algebraic rules

Misconceptions and comparisons

$$2n^2$$

2 times whatever n squared is

eg

$$1^{\text{st}} \text{ term} = 2 \times 1^2 = 2$$

$$2^{\text{nd}} \text{ term} = 2 \times 2^2 = 8$$

$$100^{\text{th}} \text{ term} = 2 \times 100^2 = 20000$$

$$(2n)^2$$

2 times n then square the answer

eg

$$1^{\text{st}} \text{ term} = (2 \times 1)^2 = 4$$

$$2^{\text{nd}} \text{ term} = (2 \times 2)^2 = 16$$

$$100^{\text{th}} \text{ term} = (2 \times 100)^2 = 40000$$

$$n(n + 5)$$

eg

$$1^{\text{st}} \text{ term} = 1(1 + 5) = 6$$

$$2^{\text{nd}} \text{ term} = 2(2 + 5) = 14$$

$$100^{\text{th}} \text{ term} = 100(100 + 5) = 10500$$

You don't need to expand the expression

Finding the algebraic rule

This is the 4 times table $\longrightarrow$ 4, 8, 12, 16, 20....

$$4n$$

$$7, 11, 15, 19, 22$$

This has the same constant difference – but is 3 more than the original sequence

$$4n + 3$$

$$4n + 3$$

This is the constant difference between the terms in the sequence

This is the comparison (difference) between the original and new sequence

